

“Living & Loving Like Jesus”

February 8th, 2026

1 John - Part 3

Pastor Chris Rollins

The proof is in the fruit.

1. The proof of knowing Jesus is living like Jesus lived.

“We know that we have come to know him if we keep his commands. Whoever says, “I know him,” but does not do what he commands is a liar, and the truth is not in that person. But if anyone obeys his word, love for God is truly made complete in them. This is how we know we are in him: Whoever claims to live in him must live as Jesus did.”

1 John 2:3-6 (NIV)

Obedience isn’t simply about rule-keeping.

Ultimately, it’s about relationship.

2. The proof of knowing Jesus is loving like Jesus loved.

“Dear friends, I am not writing you a new command but an old one, which you have had since the beginning. This old command is the message you have heard. Yet I am writing you a new command; its truth is seen in him and in you, because the darkness is passing and the true light is already shining. Anyone who claims to be in the light but hates a brother or sister is still in the darkness. Anyone who loves their brother and sister lives in the light, and there is nothing in them to make them stumble. But anyone who hates a brother or sister is in the darkness and walks around in the darkness. They do not know where they are going, because the darkness has blinded them.”

1 John 2:7-11 (NIV)

**You cannot separate obedience to God from
love for people.**

“Anyone who claims to be in the light but hates a brother or sister is still in the darkness.” 1 John 2:9 (NIV)

3 Truths About Your Life In Christ:

1. We are forgiven.

“I am writing to you, dear children, because your sins have been forgiven on account of his name.” 1 John 2:12 (NIV)

2. We can know God.

“I am writing to you, fathers, because you know him who is from the beginning.” 1 John 2:13a (NIV)

3. We have overcome.

“I am writing to you, young men, because you have overcome the evil one.” 1 John 2:13b (NIV)

**Living and loving like Jesus requires
fellowship.**

Join a LIFE Group!